

RCR-600 6-Point 100 mm Chart Recorder



Design Features

- * 6-Channel dotting recorder
- * 100 mm chart paper size
- * 144 × 144 mm metal housing
- * Weighs only 3.3 lb. (1.5 Kg)
- * NEMA 4 / IP65 Dustproof water resistant housing
- * Universal settable input and range
- * Optional 6 alarm-relay outputs
- * Optional 3 digital inputs
- * Optional communication interface for RS-232
- * Agency approvals:



Standard Functions

Function	Description	Function	Description
Analog Recording	Makes analog recording with 6 colored dots.	Open Input Indication	Sets indicator at over 100% or 0% for an input.
Digital Display	Indicates channel number, process variable, date, chart speed and alarm setpoint.	Tag Number	Sets a tag number by 7 figures every channel.
Logging Print	Prints date, time, scaling, chart speed, process variable, and engineering unit at a programmed interval.	Copy Function	Copies a channel setup.
List Print	Prints chart speed, sensor type, measurement range, engineering unit, alarm setting value comment, printing description, logging print and on/off zone.	Setting Input Offset	Setting input offset is possible for every channel.
Affix Print	Prints channel number by the analog recording.	Zone Recording	Specifies a recording area for every channel to separate into tracks.
Dot Print Skip	Skips recording of an unused channel.	Alarm Print	Prints occurrence time, occurrence channel, setting number, and alarm type in purple at occurrence of alarm.
Programming	Programs chart speed, alarm setting value, logging, dot point skip, date and time.	Alarm Recovery Print	Prints recovery time, recovery channel, setting number, and alarm type in purple at recovering of an alarm.
Memory	A built-in lithium battery protects the clock function backup.	Alarm Hysteresis	Sets an alarm hysteresis width 0% full scale or 0.5% full scale.
Alarm	Sets 2 types—high and low—per channel for a total of 4 levels.		
Clock	Indicates year, month, day, hour and minute.		
Self Diagnostics	Indicates “Error” and code when there is a fault.		